TERMS AND CONDITIONS OF ENTRY

Last Updated: 11/8/2019

The following terms and conditions of entry ("Terms") apply to the 2019 IESF Australian Qualifiers ("Tournament") sanctioned by the Australian Esports Association ("AESA") and conducted by its authorised delivery partners OzHadou and the Australian Esports League ("Promoter").

General

Registration and participation by an entrant to this Tournament is deemed as acceptance of these Terms and the Rules and Regulations of this Tournament. This Tournament is sanctioned by the Australian Esports Association and is subject to its policies and regulations.

This Tournament features games of skill, with each entrant individually judged based on merit with strict adherence to the Rules and Regulations of this Tournament. This Tournament does not feature games of chance.

Tournament Rules

The Promoter and the AESA are not liable for any loss (including loss of opportunity) or damage (including, but not limited to, direct, indirect or consequential loss) or personal injury in relation to this Tournament or the use of, or participation in, the prize.

Rights

The Promoter reserves the right to:

- The final decisions for all matters over the course of this Tournament;
- To, at any time, verify an entry or entrant and disqualify an entrant the Promoter has reason to believe has submitted an entry not in accordance with these Terms; and
- To modify, suspend or terminate the Tournament with a minimum of 12 hours' notice to all entrants

Prizes

DOTA 2

Preliminary Qualifier

• The top two teams (10 players total) will be awarded a trip to Sydney, Australia which includes flights and accommodation to play at the Grand Finals on the 7th September 2019.

Grand Finals

• The winning team (5 players total) from the Grand Final will receive an invitation to join Team Australia and attend a trip to Seoul, South Korea from 11-16th December 2019 to represent Australia at the 11th Esports World Championship hosted by the International Esports Federation, which includes flights, accommodation and transfers.

Tekken 7

Preliminary Qualifier

- The top player (1 total) from each preliminary will be awarded a trip to Sydney, Australia which includes flights and accommodation to play at the Grand Finals on the 7th September 2019.
 - The player that originates from Sydney, NSW will not be provided with flights and accommodation.

Grand Finals

• The winning player (1 total) from the Grand Final will receive an invitation to join Team Australia and attend a trip to Seoul, South Korea from 11-16th December 2019 to represent Australia at the 11th Esports World Championship hosted by the International Esports Federation, which includes flights, accommodation and transfers.

All prizes are provided by the Promoter as advertised in the Tournament promotion material found on the website. Prizes may be changed for whatever reason; however, all reasonable steps will be taken to ensure you are notified of such changes, at least 12 hours prior to the change taking effect.

Prizes are not transferable or exchangeable and cannot be taken as cash. No responsibility is accepted for any variation in the value of the prizes. Transport of prizes to and from an event and all other ancillary costs are the responsibility of the winner.

Entry Requirements

Entry must be completed by the nominated person; a successful entry must have been submitted through the official registration forms hosted by the respective Promoter and meet the following requirements:

- Each person must provide their current and valid player ID, In-Game Name, and personal contact information;
- Open to Australian citizens aged fifteen years or over only;
- To be eligible to play in the Grand Final, all players must be prepared and have permission to fly to Sydney, Australia to compete;
- To be eligible to play for Team Australian in Seoul, South Korea all players must have a valid Australian passport with at least 6 months' validity from 15thDecember 2019 onwards if they wish to compete;
- Limited to once per person, an entrant is not permitted to register or participate as part of more than one preliminary qualifier;
- Employees of the Promoter or the AESA and their immediate families, suppliers, associated companies and agencies are ineligible to enter;
- Acceptance of the Terms, Rules and Regulations and registration to the Australian Esports Association's player database.

Registration and Fees

Once the Registration process has been completed by the nominated person a confirmation email will be sent by one of the administrators of this Tournament. Shortly after the player will be listed in the leader board on the website and will be notified of any changes or updates.

There are no entry fees payable for this Tournament.

Registration is free, the Promoter and the AESA will not request any collection of entry fees. No administrators, staff or associates of the Promoter are authorised to request or collect any entry fees.

Communication

All communication between the Promoter, administrators and staff will be conducted via email, direct mobile phone call, Discord, through public notifications released on the website or through social media.

The official discord channel for this Tournament is: [https://discord.gg/ucr]hfT]

Withdrawal

Entrants are permitted to withdraw from the competition subject to notifying the Promoter, administrators or staff.

Notification of withdrawal must be made within 24 hours of a scheduled match to the Promoter, administrators or staff.

Notification of withdrawal for the Grand Finals event in Sydney must be provided within 24 hours of qualifying for the opportunity to administrators or staff. Notification of withdrawal to join Team Australia and attend the 11th Esports World Championship event in Seoul, South Korea must be provided by 14th September 2019 (1 week after qualifying).

Cancellations or Rescheduling

This Tournament or any part of it may be cancelled for any reason. Entrants will be given a minimum of 12 hours' notice in the case of cancellation.

This Tournament or any part of it may be rescheduled for any reason. Entrants will be given a minimum of 12 hours' notice in the case of rescheduling.

Conduct and Sportsmanship

To ensure the overall integrity of this Tournament all entrants are expected to uphold the policies and regulations of the Australian Esports Association, found <a href="https://example.com/here.com/he

Sportsmanship includes but is not limited to:

- Treating others with respect and courtesy;
- Maintaining a fair-play environment by not cheating, hacking, sabotaging or exploiting the game, equipment or systems to obtain an advantage;
- Maintaining an inclusive environment by not acting abusively, harmfully or discriminatively towards others over the course of this tournament;
- Using appropriate discourse and language when communicating with others, administrators, staff or spectators;
- Abiding by the Rules and Regulations of the Tournament.

Failure to Show

If no notice of withdrawal has been formally made, any failure to show for the Grand Finals event in Sydney or to the $11^{\text{\tiny th}}$ Esports World Championship event in Seoul, South Korea will be at the cost of the participant. Including but not limited to the costs of flights, accommodation, transfers and damages.

Australian Esports Association

This tournament is sanctioned by the Australian Esports Association and is subject to its policies and regulations. All entrants are registered to the Australian Esports Association's database during the registration process.

All entrants approve the use of data provided during the registration process by the Australian Esports Association in maintaining their database of participants. This database serves the purpose of recording participants in each sanctioned event, the use of private information that is collected abides by the AESA privacy policy. The Australian Esports Association provides policies and regulations that ensure the

The Australian Esports Association provides policies and regulations that ensure the integrity of this Tournament, which are available here">here.

Team Australia

The winners of this tournament are offered a position in Team Australia, to wear the national uniform on the world stage and represent Australia at the 11th Esports World Championships, hosted by the International Esports Federation in Seoul, South Korea from the **11**th-**15**th **December 2019**. All entrants approve their participation in Team

Australia during competition and promotional activities, agreeing to wear the national uniform during competitive play and represent sponsors of Team Australia until the conclusion of the 11th Esports World Championship.

The national uniform must be worn for all official matches and occasions during the 11th Esports World Championship.

Players are liable for their own actions and must endeavour to act in their best behaviour ensuring the reputation and representation of Australia and Team Australia are to the highest standards.

Privacy

The Promoter takes your privacy seriously and any information provided through the registration process is subject to the Promoter's Privacy Policy, which is available on the Website at: www.aesa.org.au/policy

All data collected through the registration process will be kept strictly confidential and only used in relation to this Tournament, unless otherwise approved by you. Please contact the Promoter via email at info@aesa.org.au if you have any questions or concerns about how we will use and store your personal information or if you wish to exercise your right to access, modify or object to the use of or request the deletion of your personal information.

Entrant Disclaimer

I understand and have been warned that participation in this Tournament carries risk. I, and if being a minor, my parent/s, guardian/s, for and on behalf of me, acknowledge that during all times that I participate online or on the premises of the Grand Final event at any location which is organised, approved or endorsed by the Promoter and the AESA as an activity for me to take part in, is at my own risk and I accept all risk.

I release the Promoter and the AESA from any claims by or liability to me for any loss or damage to property that may arise from any cause (including the negligence, act or omission of the Promoter and the AESA, administrators, staff, agents, independent contractors, voluntary workers, other users or participants, or spectators or other parties providing services).

I provide the Promoter and the AESA the right to record, film, photograph, create media outcome and to use the team (and any team member) names, likeness, images, pictures, voices, statements, quotations, appearances, performances and biographic material for promotional, marketing, publicity, commercial, non-commercial and/or editorial purposes in any media worldwide, without limit in time or runs. This grant includes all material in all form of media, including, without limitation, records, photographs, videos and footage created by the Promoter, the AESA, an agent, associate or by any third parties.